

# Formal Synthesis of Uncertainty Reduction Controllers

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**ASSURING  
AUTONOMY**  
INTERNATIONAL PROGRAMME



**SE**  
Software  
Engineering



# Imagine the following scenario



You are visiting a friend in a city you are unfamiliar with, and therefore you need to ensure you reach their party on time by finding your way from the city's railway station to your friend's house. You are aware that your phone will run out of battery if you constantly check that you're still on track on your phone. To preserve some of your phone's battery, you may have a notion of not needing to check your phone while following a straight path, but deciding to finally check it once you encounter an intersection. Additionally, you probably acknowledge environmental conditions, such as low visibility due to fog or rain, and adapt your behaviour accordingly. Maybe, you don't even rely solely on your phone to guide you, but look out for street names. If you are sophisticated, you may even save more of your phone's battery by remembering street names or landmarks you must traverse, thus ensuring you are still on track.





# Inherent Uncertainties

- Unknown aspects in a specific situation
  - Location, direction
  - Sensor values
- Imperfect knowledge
- Problems when deciding what to do next

# Human notion when dealing with uncertainty



- We can use resources to gain knowledge
- We take our surroundings into account
- We can trade off between multiple objectives - all the time
- But: Our reasoning might not be perfect

# So how do autonomous systems deal with uncertainty?



- Use Sensors/Services, reasoning
- Usually: If there's a sensor, we use it!  
We love data!
- Actions to reduce uncertainty, with cost!

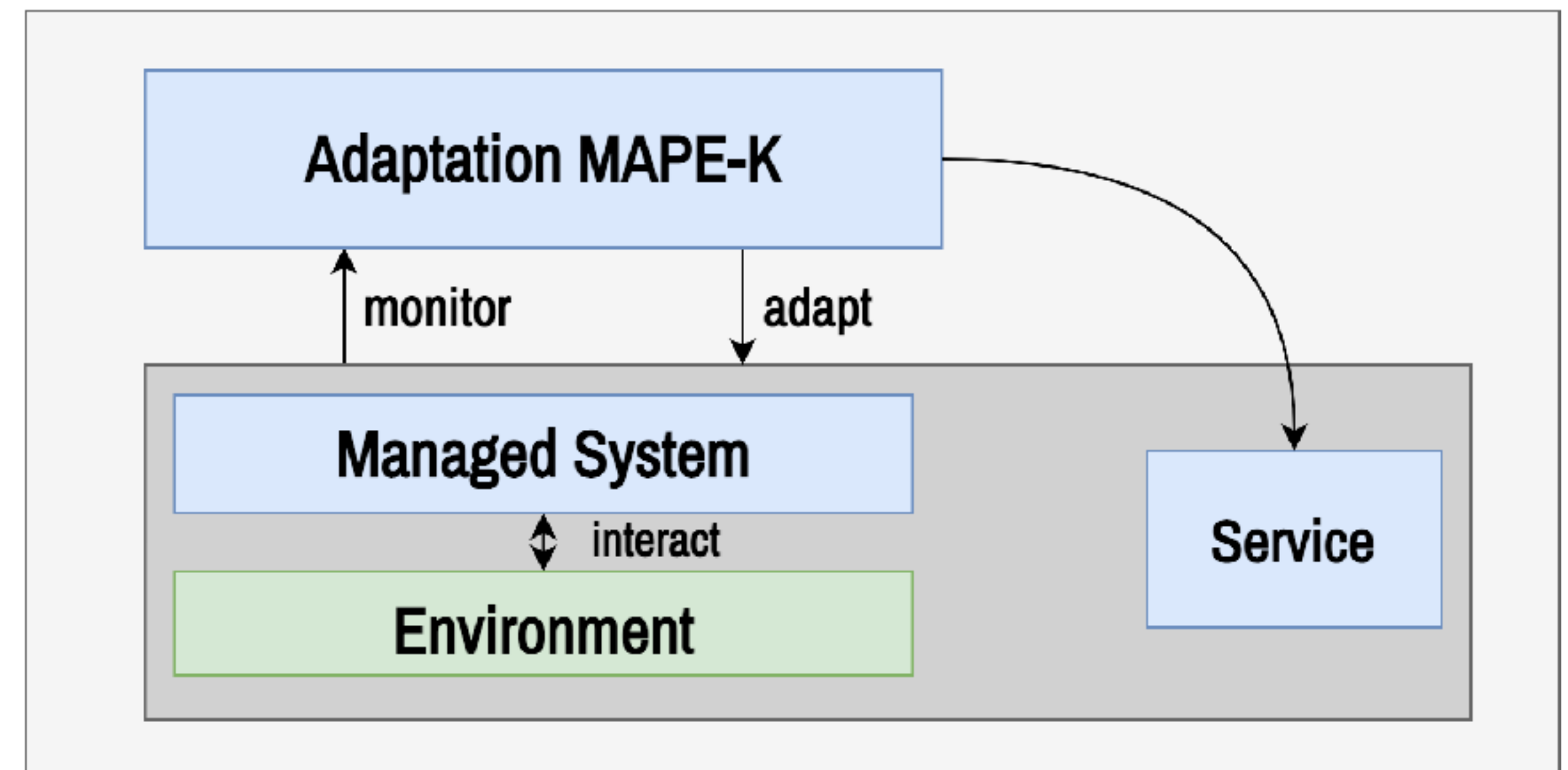
## Uncertainty Reduction in Self-Adaptive Systems

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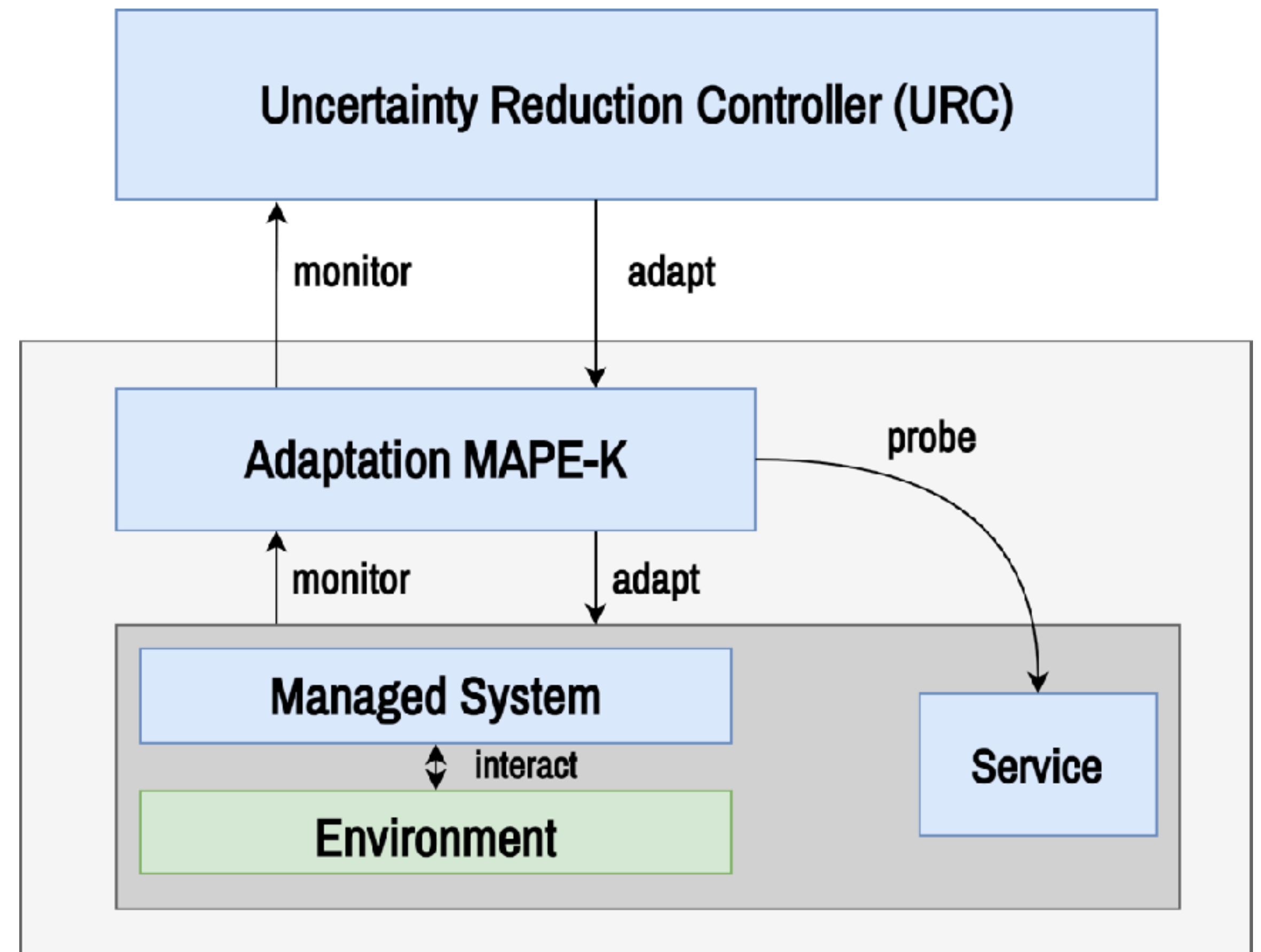
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# Uncertainty Reduction Controllers (URC)

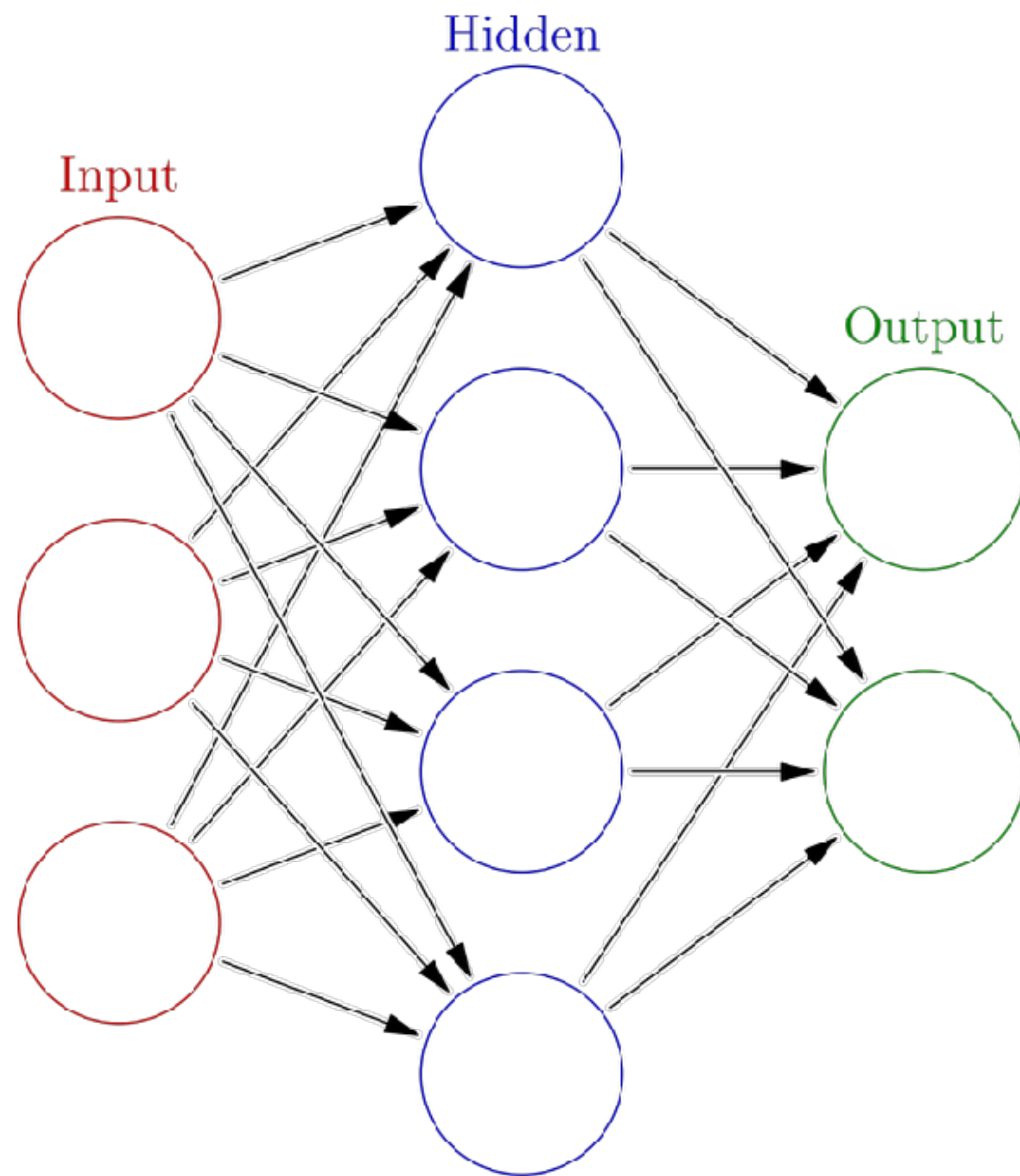


- Uncertainty Reduction as a first class citizen
- Separation of concerns



# Controllers?!

- Decide which action to take in a particular scenario



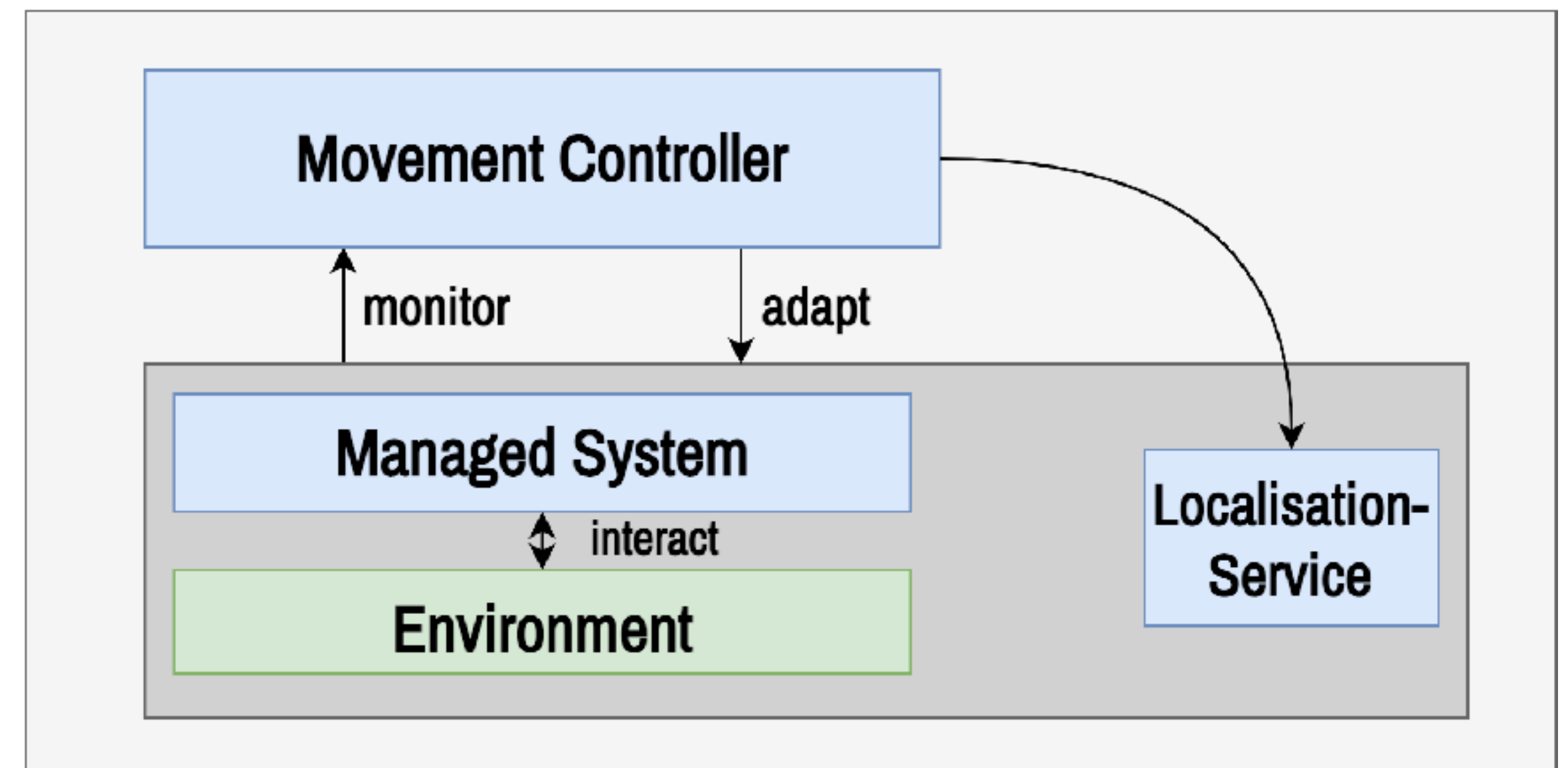
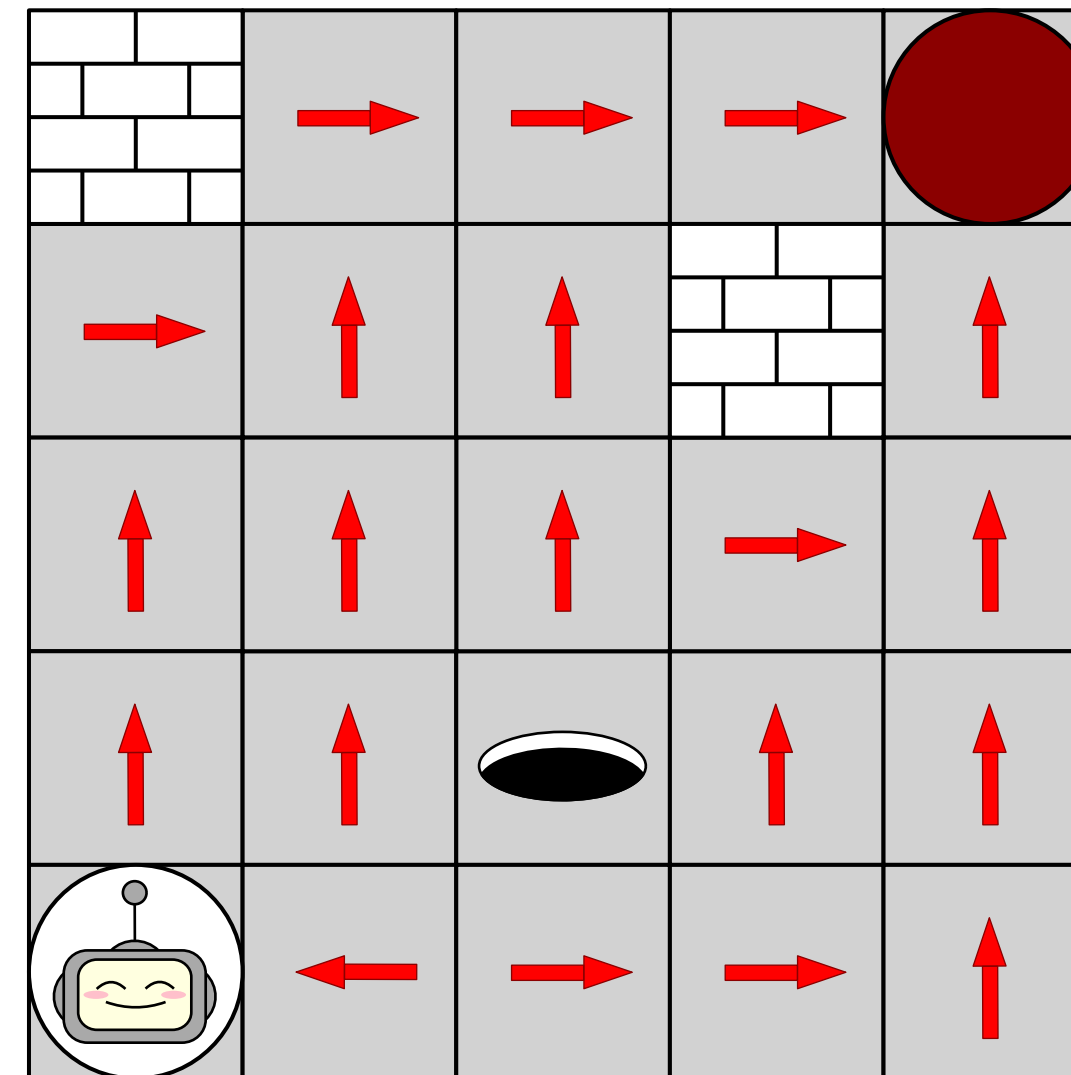
# Controllers

- Mathematical function  $f$ : Scenarios  $\rightarrow$  Actions
- $f_1(\text{scenario}) = A$
- $f_2(\text{scenario}) = B$
- Compare  $f_1$  and  $f_2$



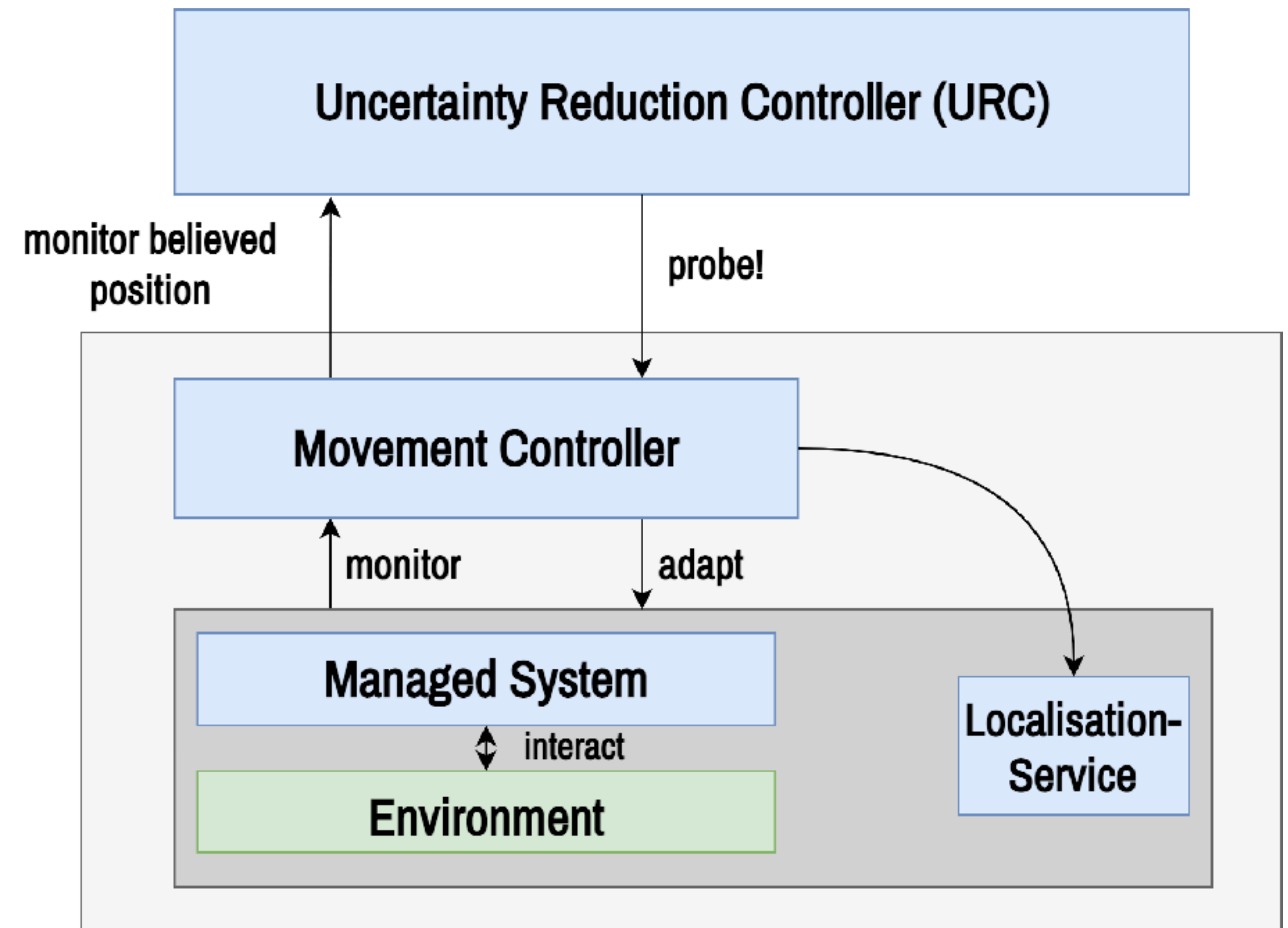
# Discrete Robot Navigation

- Mission: reach destination
- Static Obstacles
- Position on the map
- Imperfect Move N, E, S, W
- Estimate about position
- Objectives: reach destination, low cost



# URC for the Robot

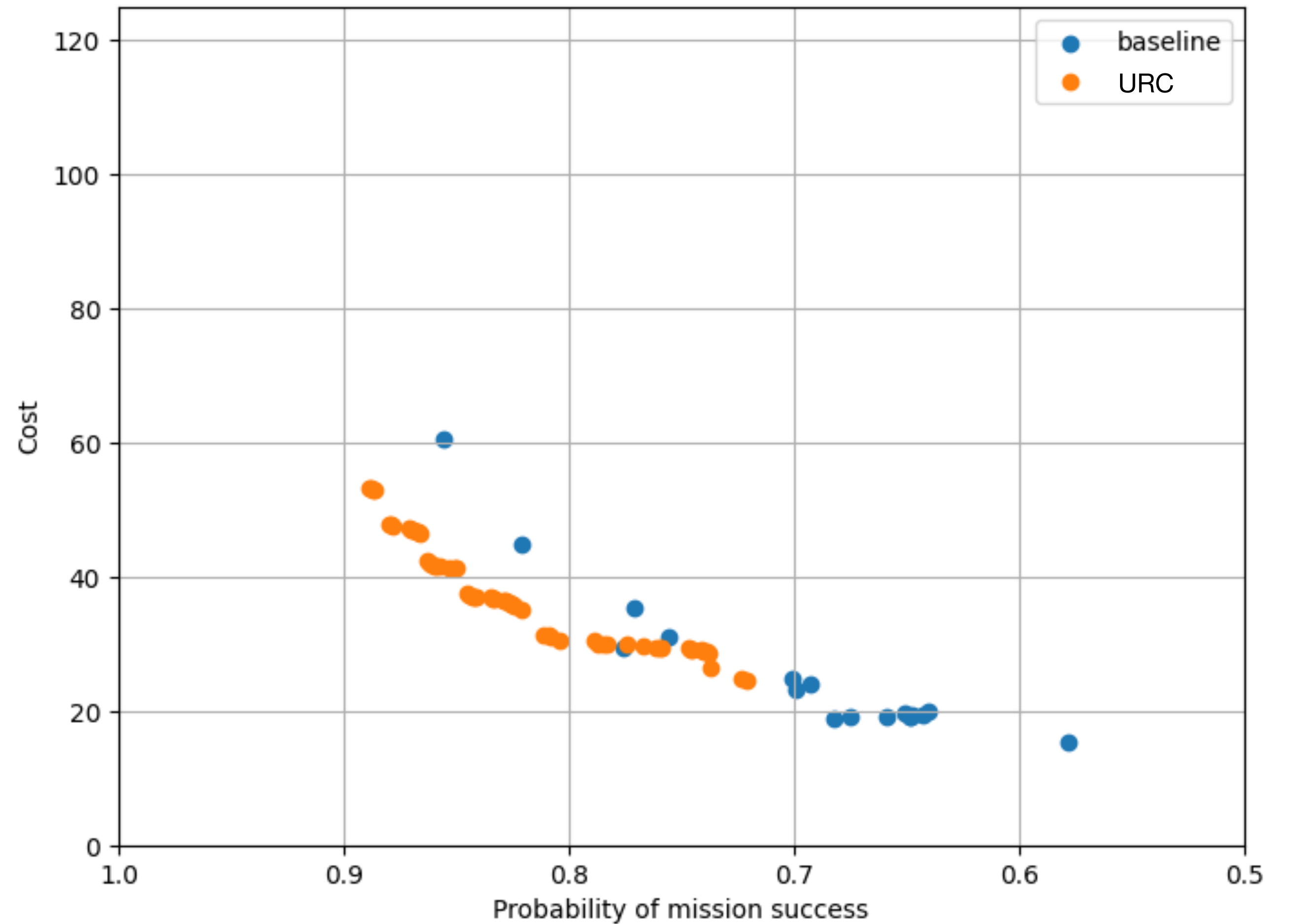
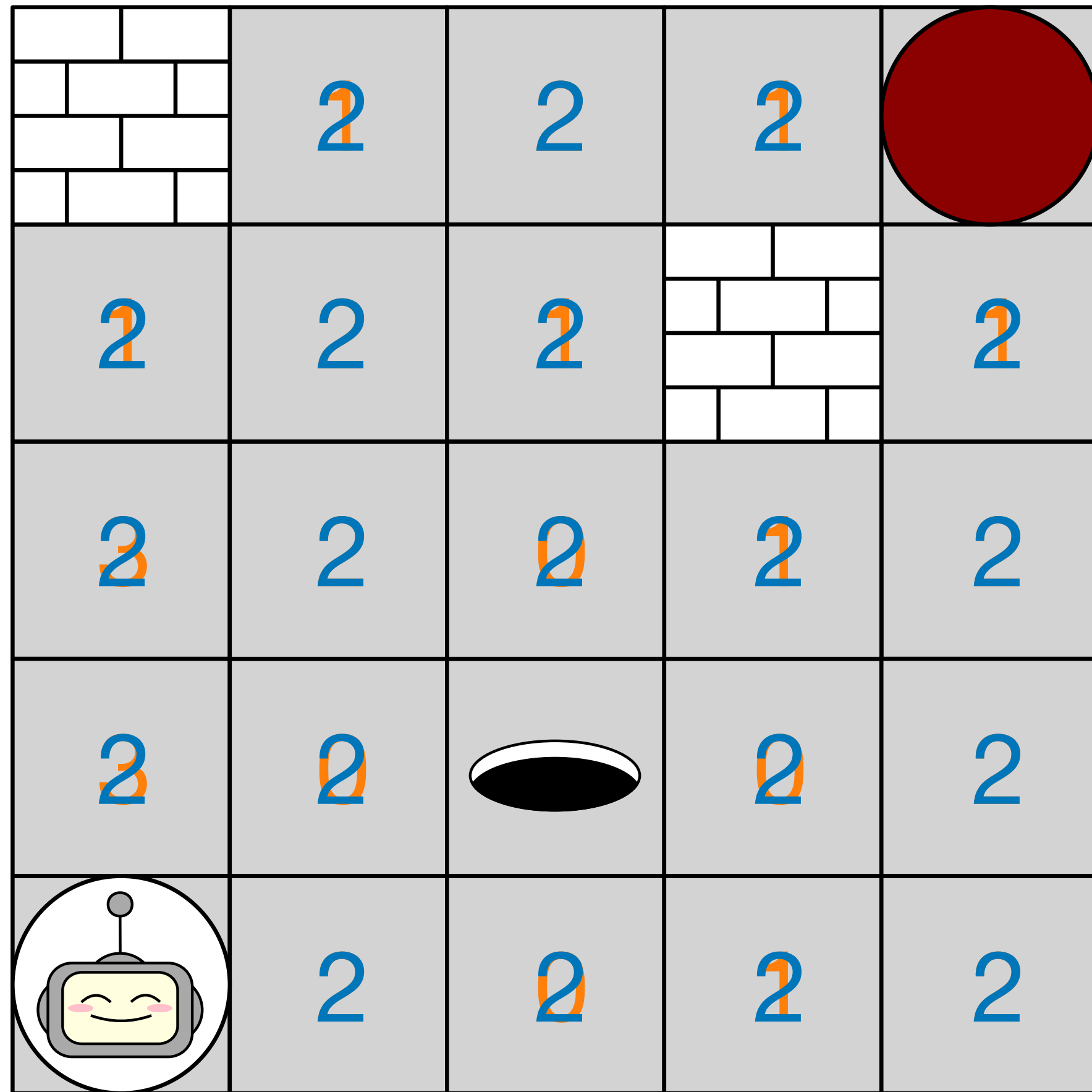
- When should the robot use localisation-service?  
Which frequency?
- Based on estimated position
  - Adapt frequency!



# How do we derive a URC?

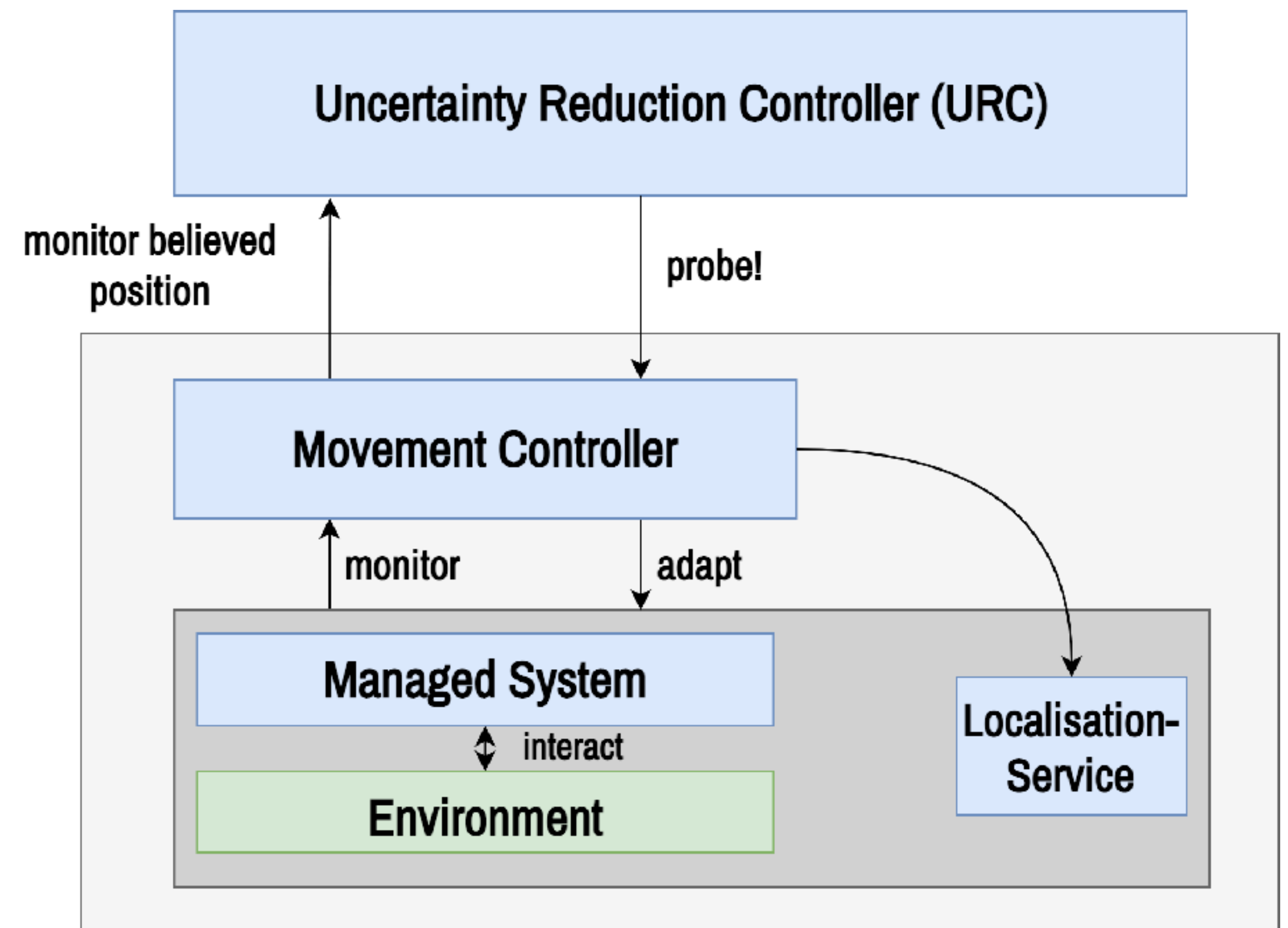
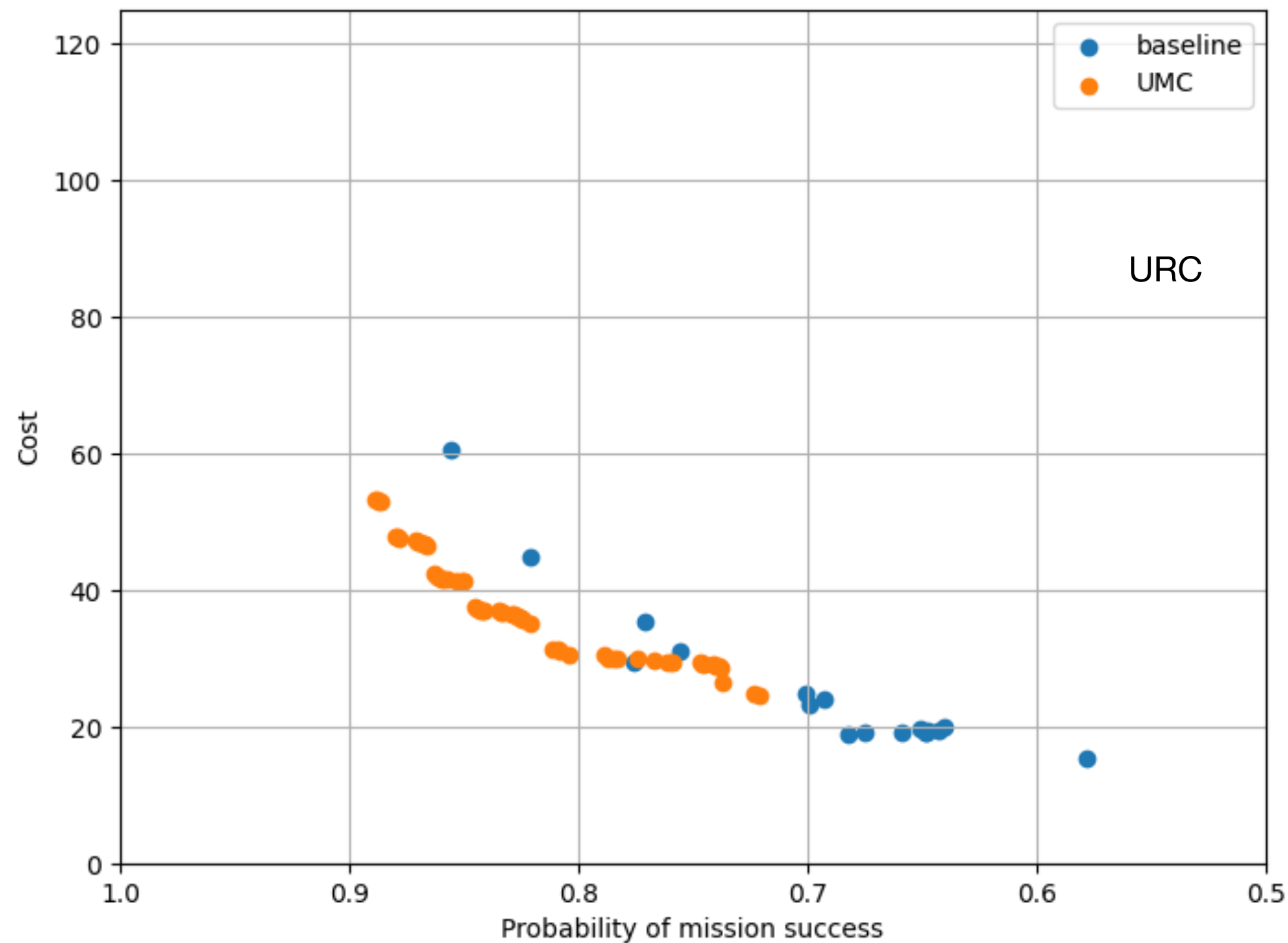
- Synthesis at design time
- Assumptions:
  - System with services and belief
  - Formal model (Markov chain) with ground truth and objectives
- Explorative search of solution space with EvoChecker

# Pareto-front of solutions



# Formal Synthesis of Uncertainty Reduction Controllers

## Reduction Controllers



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